

Experimental Projects on Web Algorithms

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CalTech, Fall'07
Invited lecture at CS141a

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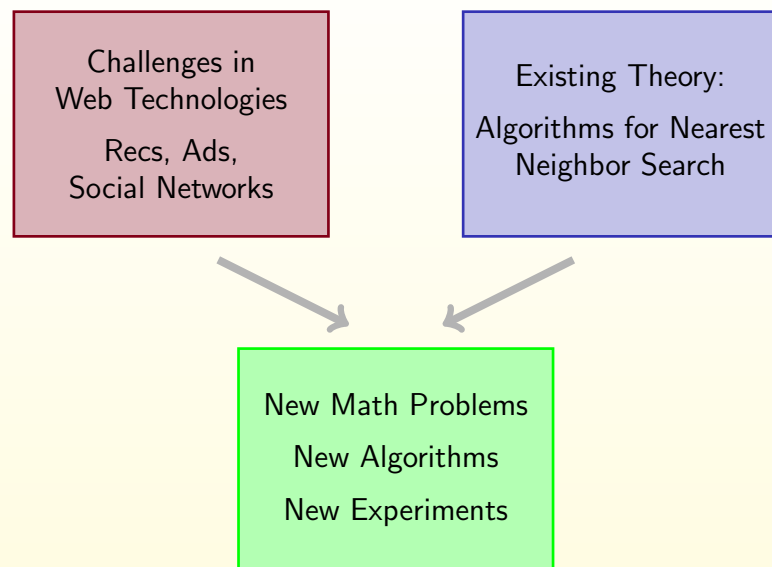
Invitation to CS101.2

New Caltech course
Algorithmic Problems Around the Web:

- <http://yury.name/algoweb.html>
- MW 11:00-11:55, Jorgensen 287
- Lectures: algorithms for nearest neighbor search
- Projects: adjusting above algorithms to web technologies
- Datasets: friendship graph, users-ads graph

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Course Philosophy



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Outline

- 1 Challenges in Web Technologies
- 2 Existing Theory: Nearest Neighbors
- 3 Topics for Experimental Projects

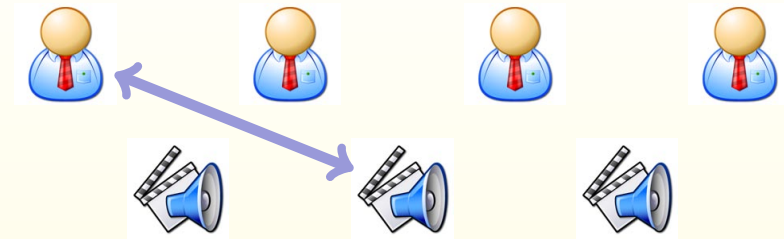
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Part I

Challenges in Web Technologies

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Recommendation Systems



Approaches:

- Content-based
- Collaborative filtering

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Behavioral Targeting

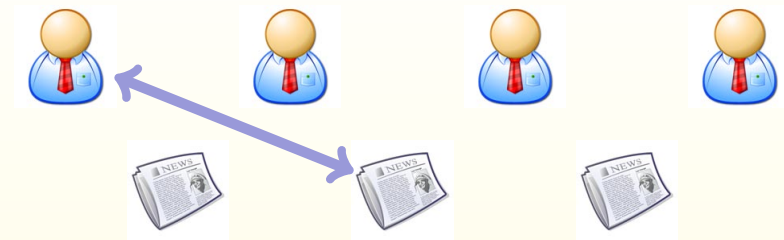


Ad targeting:

- Ancient: broadcasting
- Current: contextual
- Future: behavioral

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Personalized News Aggregation



Factors to take into account:

- Friendship
- Content
- Feedback (previous ratings)
- Popularity (votes, comments, hyperlinks)

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Social Networks Analysis

Social network:

Nodes
Edges

Examples of relations: financial exchange, friends, dislike, conflict, trade, web links, sexual relations, disease transmission, airline routes, etc.

Our focus

Community discovery
Burst detection

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Part II Theory of Nearest Neighbors

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Nearest Neighbors Informally

To preprocess a database of n objects so that given a query object, one can effectively determine its nearest neighbors in database

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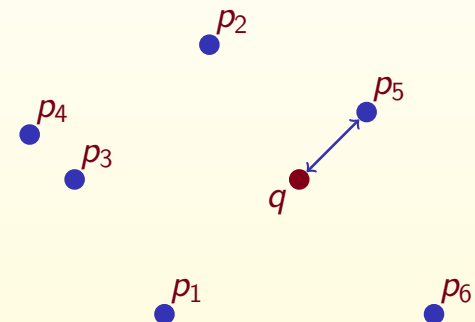
More Formally

Search space: object domain \mathbb{U} , similarity function σ

Input: database $S = \{p_1, \dots, p_n\} \subseteq \mathbb{U}$

Query: $q \in \mathbb{U}$

Task: find $\operatorname{argmax}_{p_i} \sigma(p_i, q)$



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Some Solutions for NN Problem

Sphere Rectangle Tree Orchard's Algorithm LAESA
k-d-B tree Geometric near-neighbor access tree
Excluded middle vantage point forest.mvp-tree Fixed-height
fixed-queries tree AESA Vantage-point
tree R*-tree Burkhard-Keller tree BBD tree
Navigating Nets Voronoi tree Balanced aspect ratio tree Metric tree
vp^s-tree M-tree Locality-Sensitive Hashing
SS-tree R-tree Spatial approximation tree Multi-vantage
point tree Bisector tree mb-tree
Generalized hyperplane tree
Hybrid tree Slim tree Spill Tree Fixed queries tree X-tree k-d
tree Balltree Quadtree Octree Post-office tree

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Part III Topics for Experimental Projects

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E1 Recommendations for Blog Posts

Available information:

Friendship graph
Comments, hyperlinks
Keywords of interests, post content

Task: For every user recommend 10 posts from last day that seems to be the most interesting for him/her

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E2 CTR Prediction

Available information:

Click-or-not bipartite graph

Task: Predict click-through rate for given pair "user-ad"

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E3 Social Networks Visualization

Input:

Friendship graph

Similarity:

Number of joint friends
Length of shortest path

Task:

Construct embedding into 2D
that put similar people close to each other

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E4 Disorder Analysis

Disorder inequality for some constant D :

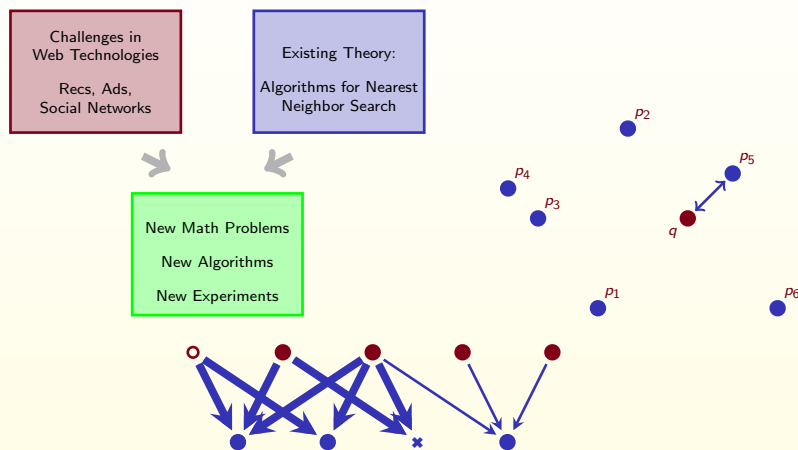
$$\forall p, r, s \in \{q\} \cup S : \text{rank}_r(s) \leq D \cdot (\text{rank}_p(r) + \text{rank}_p(s))$$

Tasks:

- Compute disorder values for various datasets
- Implement disorder-based algorithms for NNS
- Study their performance

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Last Slide



Thanks for your attention! Questions?

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